

# INQUISITOR KARAMAZOV [LEGENDS]

M

8"

T

9

SV

3+

W

10

LD

6+

OC

3

RW

4+

140 PTS

Base —



- Assigned Agents
- Deadly Demise 1

1

KOMMANDO

2

BEWEGUNG

**Unsubtle Crusader**  
At the start of the Declare Battle Formations step, you can select up to 3 Agents of the Imperium Infantry units from your army, or one Imperium Battleline unit from your army - those units gain the Scouts 6" ability.

3

BESCHUSS

**Master-crafted multi-melta** MELTA 3

|            |            |           |              |            |    |
|------------|------------|-----------|--------------|------------|----|
| R          | A          | BS        | S            | AP         | D  |
| 18"        | 3          | 3+        | 10           | -4         | D6 |
| VERWUNDET  |            |           |              |            |    |
| 2+<br>T1-5 | 3+<br>T6-9 | 4+<br>T10 | 5+<br>T11-19 | 6+<br>T20+ |    |

4

ANGRIFF

5

NAHKAMPF

**Master-crafted power sword**

|            |            |          |             |            |   |
|------------|------------|----------|-------------|------------|---|
| R          | A          | WS       | S           | AP         | D |
| Melee      | 6          | 3+       | 6           | -2         | 2 |
| VERWUNDET  |            |          |             |            |   |
| 2+<br>T1-3 | 3+<br>T4-5 | 4+<br>T6 | 5+<br>T7-11 | 6+<br>T12+ |   |

VERTEIDIGUNG

∞

IMMER / EINMALIG

**Throne of Judgement (Aura)**  
While a friendly unit is within 6" of this model, improve the Leadership characteristic of models in that unit by 1. While an enemy unit is within 6" of this model, worsen the Leadership characteristic of models in that unit by 1.

**GEGEN DIESE EINHEIT**  
W9 · RW 3+ · 4++ · 10 LP je Modell  
WIRD VERWUNDET MIT  

|            |              |          |            |            |
|------------|--------------|----------|------------|------------|
| 2+<br>S18+ | 3+<br>S10-17 | 4+<br>S9 | 5+<br>S5-8 | 6+<br>S1-4 |
|------------|--------------|----------|------------|------------|

  
RETTUNGSWURF JE DS  

|            |             |              |              |              |
|------------|-------------|--------------|--------------|--------------|
| DS 0<br>3+ | DS -1<br>4+ | DS -2<br>4++ | DS -3<br>4++ | DS -4<br>4++ |
|------------|-------------|--------------|--------------|--------------|

**REGELN & KEYWORDS KURZ**  
**Assigned Agents** If your army Faction is not AGENTS OF THE IMPERIUM, but every model in your army has the IMPERIUM keyword, you can include AGENTS OF THE IMPERIUM units in your army even...  
**Deadly Demise 1** This ability always takes the form Deadly Demise X.  
**MELTA** This ability always takes the form [MELTA X].

**AUFSTELLUNG**  
1x Inquisitor Karamazov [Legends]  
**Ausrüstung:** Master-crafted multi-melta, Master-crafted power sword